

## ACTION FORMS (AF's)

As can be seen, an **AF** is composed of both **ACTION** and **FORM**.

The ACTION aspect is what Affects. The FORM facet is what Effects.

Your AF gives you all the Relativities of each of your CAP's.

ACTION is composed of an EF and has a **SAF** and/or **BAF Orientation**.

An EF contributes to **Strategy** (see EC Charts I, VVII).

Here is your first **ENERGY CONNECTION (EC) CHART**.

You can **Relate** one EF (with ENERGY) to each CAP:

This is in terms of **PU's FOE'ing** and **PO's HIT'ing**:

### EC CHART I

SET 01		SET 02	
SKIN:	E, W, A, F	BONE:	E, W, A, F
MOUTH:	E, W, A, F	BLOOD:	W, A, E, F
NOSE:	A, F, W, E	LUNG:	A, W, F, E
EYES:	F, A, W, E	MUSCLE:	E, W, A, F
EARS:	ALL of E, W, A, F	HEART:	ALL of E, W, A, F
SET 03			
BODY	ALL EF's: E, W, A, F, Eth, LE, SE, Null	MIND	ALL EF's: E, W, A, F, Eth, LE, SE, Null
ENERGY	ALL EF's: E, W, A, F, Eth, LE, SE, Null	SOUL/SPIRIT	ALL EF's: E, W, A, F, Eth, LE, SE, Null

As you can see, for argument's sake, SOUL and/or SPIRIT, like an Angel, Demon, God and/or Goddess can still be bound by .00000000000000000001% of Earth, to avoid the Insult...

## CAP's and EF's

The CAP's and EF's are **Relative** by which is **Easiest Affected** by each other:

## Stability Action Force (SAF) and/or Breaking Action Force (BAF)

The two allow you to FOE and HIT with your CAP's differently. In **APOTHEUM COLLUSEUM**, you are just as **Powerful** and/or **Energetic** being a **SAF Oriented** and/or **BAF Oriented** GAP = Character Class.

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**EXAMPLE:** Think of combining Judo and Tae Kwon Do.

**EXAMPLE 02: SAF Oriented** sounds weak but that is nonsense; you are Stabilizing, Calming Solidifying, Binding, Supporting the **Integrity** of the ENERGY in the Atmosphere around you and/or your OPP. With FOE'ing the resultant **Calmnity** of **ENERGY InterActing™** with you and/or your OPP either Fails or Succeeds if you **HIT OPP**, a pulled **OOF**, thereby causing your OPP to be HIT. You are effectively Pulling Energy from your OPP or from yourself.

**BAF Oriented** sounds strong but that is nonsense; you are Destabilizing, Disturbing, Breaking, Smashing, Comprising the **Integrity** of the ENERGY in the Atmosphere around you and/or your OPP. With a FOE the resultant **Disturbance ENERGY InterActing™** with you and/or your OPP either Fails or Succeeds if you HIT OPP, a pushed OOF, thereby causing your OPP to be HIT. You are effectively Pushing Energy at your OPP or at yourself.

**EXAMPLE 02:** Think of the difference between Ying and Yang.

Apotheum Colluseum and The Free Show do not deny being heavily Jumanji Style, thus eastern and western martial arts, magic, paranormal, fantasy, science fiction and, of course, science of the past and future.

## RESISTANCE

You now **Associate** one **SAF** or **BAF** to each **CAP**.

Do not write in SAF/BAF. Rather write in one of the following descriptives, this describes the SAF or BAF:

## EC CHART II

EARTH BAF:	Crushing, Contraction, Binding, Static, Blocking
EARTH SAF:	Supports, Absorbs, Stabilizes, Blocks, Maintaining
WATER BAF:	Enveloping, Dissolving, Compression, Permeation, Blends
WATER SAF:	Flexible, Clarifies, Elastic, Absorbs, Uplifts
AIR BAF:	Expansion, Blowing, Destabilizes, Scatters, Depolarizes
AIR SAF:	Energizing, Complements, Opens, Excepts, Lightens
FIRE BAF:	Explodes, Divides, Pierces, Fuses, Envelops
FIRE SAF:	Clarifies, Energizes, Strengthens, Reveals, Seperates
ETHER BAF:	Lower Resolution, Slowness, Vagueness, Occlusion, Lower Rate
ETHER SAF	Resolution, Speed, Intensity, Integrity, Rate
BODY BAF:	Weakens, Less Stamina, Sickness, Damages, Less Armor

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BODY SAF:	Strengthens, Stamina, Health, Regenerates, Armor
MIND BAF:	Confusion, Unreasonable, Illogical, Disargumentation, Irrational
MIND SAF:	Clarification, Reasonable, Logical, Argumentation, Rational
ENERGY BAF:	Disaugmentation, Disables, Resists, Disconnects, Absolves
ENERGY SAF:	Augmentation, Supports, Strengthens, Connects, Surrounds
SHADOW ENERGY BAF:	Strip Protection, Stagnation, Bad Mutation, Less Immunity, Revelance
SHADOW ENERGY SAF:	Protection, Growth, Good Mutation, Immunity, Invisibility
LIGHT ENERGY BAF:	Strip Protection, Stagnation, Bad Mutation, Less Immunity, Revelance
LIGHT ENERGY SAF:	Protection, Growth, Good Mutation, Immunity, Revelation
NULL BAF:	Disaugmentation, Near-Infinite, Less Power, Less Energy, Minus Potential
NULL SAF:	Augmentation, Near-Instantaneous, More Power, More Energy, Potential
SPIRIT BAF:	Sadness, Grief, Danger, Enemy, Hate
SPIRIT SAF:	Happiness, Joy, Security, Friendship, Love
SOUL BAF:	Apathetic, Compassionless, Violent, War, Ignorance
SOUL SAF:	Sympathetic, Compassion, Non-Violence, Peace, Near-Enlightenment

These are just examples, for simplicities sake, fill in your own **Choices!**

