

Apotheum Colluseum, The Ultimate InterActive™ Game

Being AWE

Your ENERGY.

You Act as a coordinator and designer, not dictator and destroyer.

Your GO's Will be much Better for it if you keep this in mind.

However, you are not the SLAVE. POWER TRIP they do, all the time...

If you feel one of your GAP's deserves it, you can POWER TRIP him. This is how it works!

From the GAP's perspective: If this does inexplicably occur to you -Panic Now And Avoid The Rush- cause you are in for a Hell of a Ride.

You Will Fall (plummet) to a Lower Plane (do not ask where you go to below 90LB DOORKNOB).

You Will lose all the qualities of the Higher Plane, and you Will gain a lot of momentum (in the wrong way).

However, you Will remain physically in the Higher Plane. You just have this major suck happening. The Higher Plane is now deadly territory, for you.

If you now fail PR a Consecutive 10 times, or cannot FOE or HIT, you Will De-Plane yourself.

Apotheum Colluseum Rules!

Apotheum Colluseum allows for all Science Fiction and/or Fantasy's!

The other Partier's and even other AWE's get to Vote on your demise or saviour.

If this, unfortunately, happens to you, you Will now get physically dragged, ripping and screaming all the way back into a Lower Plane.

The physical and virtual distance you Fall are the UP's of the Exploration you were on.

If the Exploration you were on was worth enough UP's needed to overcome your previous Plane i.e. if you were on a 4 UP Exploration on BABOON Plane than you Fall by 4 UP's to a Lower Rank and/or a Lower Plane.

This includes less PR, FOE'ing, HIT's, old S/M/T/S's, lower ENERGY, EF's, CAP's and anything else it affects.

Depending on how much of an inconsiderate rude bastard you were you might even lose some NIT's at the decree of AWE and/or the Partier's and/or other AWE's.

You Screech, Howl, and Scream (lots of Screaming here) with Blinding Color's and Silver

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Spark's all the way down...

Great Fun Falling. Really. Congratulations, you have made it safely down. No! SPLAT!!

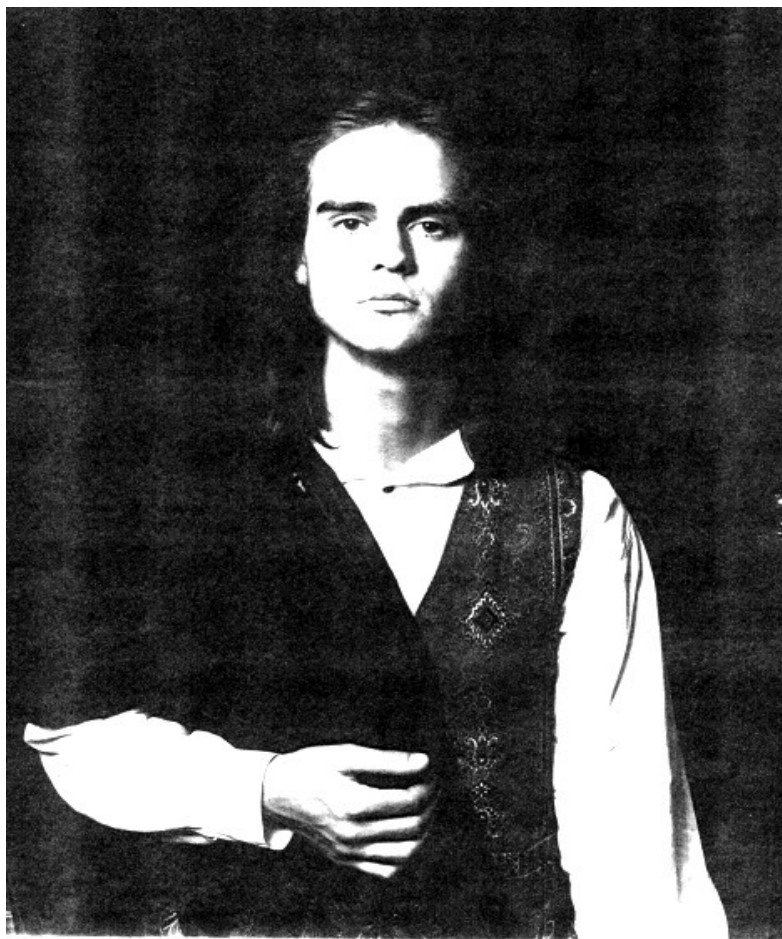
Your only fortunate thing, if you Fall, is it Will require less UP's to reachieve the Higher Plane.

To Rise: Each UP is worth Higher Plane UP's/Lower Plane UP's/2.

Note: This is a good tool for AWE to use to maintain harmony between Partier's, it should not be used as a means of dominating GAP POP'ing and/or lack thereof. I am not for Favor which I consider highly ImBalanced.

The only way to get rid of that Massive Welling Slurping Sucking Spiral beneath your feet, is to Rise to the previous UP you fell from.

HAH HAH HAH...



n'obless n'oblige